

SUMMER 4V4 FUTSAL LEAGUE OFFICIAL RULES (FIFA RULES APPLY IF NOT MODIFIED WITHIN)

PLAYER REGISTRATION:

Players may move freely between teams if they are the same age and have waivers on file. Players MUST pay a registration fee for every team they are on. Players can pick their own team or have the league commissioner assign them to a team. Any team or player determined by the event director to have falsified any information may be dismissed for the league and reported to their home club.

TEAM MANAGERS OR COACH:

Every team must have an adult over the age of 18 acting as the team manager or coach. Team managers will be responsible for communicating with players and will be the primary contact for the team with the league commissioner. Team manager must register for free through the registration system Waivers: Every team must have Waivers on File in order to play!

PLAYERS:

Three field players at one time. Maximum of eight players on a roster. There are goalkeepers in 4-v-4 futsal. Substitutes may occur at any dead ball situation, but players must get referees attention and enter and exit at the goal from their bench's goal line. Home team will be assigned to the bench next to the Center office. Visiting team will use the bench on the north side of the facility.

THE REFEREES:

The referees will be approved by the referee director, the referees will be held to the same standards as in normal season play. Only USSF referees will officiate **The Referee's decisions** are final and no arguments about the referee's calls will be considered.

EACH TEAM MUST PAY A \$10 REFEREE FEE TO THE OFFICIAL PRIOR TO THE START OF EVERY MATCH

EOUIPMENT:

All players must wear shin guards. Any player without shin guards will not be allowed to play. Players CAN NOT wear cleats. All players uniform shirts must match in color, and numbering is highly encouraged (In the event both teams are wearing matching colors the <u>visiting</u> team is to

either change or wear training vests aka "pinnies") NO Jewelry is to be allowed unless it is religious, in which case it is to be taped to the body. Game balls will e provided. The game ball will be a FIFA regulation Futsal ball

THE FIELD:

The Field shall be **90 Feet Long by 50 Feet Wide**. Players and team benches will stay on one side of the field at the goal line classified as the technical area; this area is for players, coaches.

SPECTATORS:

Parents can spectate from the bleachers and outside of the facility through windows and large garage doors or on Facebook Live. If the center reaches it's capacity spectators will be asked to watch from the outside. The front row of the bleachers is reserved for teams who are playing the next game.

4V4 GOALS AND GOAL AREA (BOX):

The goal box, **28 feet Wide by 18 feet Deep**, is directly in front of the goal. Keepers may handle the ball inside the goal box. The goals are approximately 6 feet high by 10 feet wide. The Penalty mark will be 6 feet outside of the Goal Area. A penalty kick will be rewarded for any defensive foul inside the goal box.

GAME DURATION:

The game shall consist of two 18-minute halves separated by a two minute halftime period, Games tied shall end in a tie.

GOAL KEEPERS:

Each team must designate a goal keeper. Goal Keepers are not allowed to punt and must wear a color different from both teams. Keepers are allowed to score and do not have to remain in the goal area. Goal keeper are allowed to slide in order to protect themselves while getting the ball. They are not allowed to slide outside of the goal area or feet first at an attacking player.

NO OFFSIDE, NO SLIDE TACKLING AND NO HEADING FOR U11 AND UNDER. FIVE YARD RULE:

In all dead ball situations, defending players must stand at least four yards away from the ball. If the defensive player's goal area is closer than four yards, the ball shall be placed five yards from the goal area in line with the place of the penalty.

KICK-INS:

The ball shall be kicked into play from the sideline instead of thrown in.

DIRECT KICKS:

All dead ball kicks (kick-ins, free kicks, kick-offs) are direct kicks. Players have five seconds to kick the ball in or put it into play.

4v4 GOAL KICKS:

Goal Keeper must handle the ball and throw it into play outside of the penalty area. Keeper can not touch the ball again until it touches another player

KEEPER HANDLING:

When the keeper legally handles the ball the can distribute to themselves. This is separate from a

goal kick

4v4 PENALTY KICKS:

Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by the infraction or a foul occurred inside the goal area. It is a direct kick the mark outside of the penalty area with all other players behind the midfield line and outside the center circle. If a goal is not scored, the ball is live

SCORING:

Scored will be collected by the referee and published online.

STANDINGS/RESULTS:

Teams will be rewarded three points for a win, one point for a tie and zero points for a loss. The top two or three teams will be play in a playoff/championship game. Tie breakers will be determined by head-to-head and goal differential. A team can only earn a maximum of a four goal differential.

MEDALS:

Will be rewarded to the teams that finish first and second

GAMES:

Each team will be guaranteed eight games.

MISCONDUCT:

If in the referee's opinion misconduct occurred, the player will be issued a blue card and will have to serve a two-minute penalty. The team will also have to play a man down. The penalty will expire if the opposing team scores a goal within the two minutes. A designated player can serve the penalty for a goal keeper. Three blue cards in one match will result in a player's disqualification (red card) from the match. The referee can issue an automatic red card. The team will have to play short handed for two minutes. Any red card will be an automatice 1-game suspension. There are no yellow cards

SPORTSMANSHIP:

Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event. However if it is viewed as a few direct participants causing the problem any or all may be asked to leave by the referee, Field Marshal, Games Director, Referee Director or a Corrales Board Member. ALL PARTICIPANTS MUST behave accordingly and must show full respect for the game of soccer, the children, the referee, and any and all other participants. Coaches are expected to control all participants on his/her team including parents and spectators.